THE PAWN

By Magnetic Scrolls

TRAPPED – DESTINY OF GOOD … or EVIL?

A rare species of illustrated Interactive Fiction







Licensees Inc.

THE PAWN BY MAGNETIC SCROLLS

Man-Years in the making, 'The Pawn' is already acknowledged as a classic.







** Screen Shots from Atari ST version*

Set in the mythical world of Kerovnia, this amusing and complex tale is subtle enough to appeal to the beginner and hardened adventurer alike. A revolutionary text-handling system allows input of complicated sentences and complete interaction with characters (including some very intelligent animals!). The Pawn represents all its characters and objects as if they existed in a real world, storing complex information about their attributes and properties linked to their particular position or context in the game.

Your objectives are manyfold: The simplest is to escape from Kerovnia, but you will find others as you wander about the land and communicate with the characters you meet. The Pawn combines a rich text adventure, with stunning colour graphics, and a language parser that will set the standards for years to come.

"Adventurers will find The Pawn a delight" ***QL World***

"The Pawn is a staggeringly clever . . . adventure" ***Popular Computing Weekly***

"Long live King Erik and The Pawn" ***Sinclair User***

If you enjoy adventures in the classic tradition prepare to meet a new master. Watch out for future releases from Magnetic Scrolls and Rainbird.

Made in the UK



Published in the USA by Firebird Licensees Inc. 74 North Central Av, Ramsey, New Jersey 07446





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